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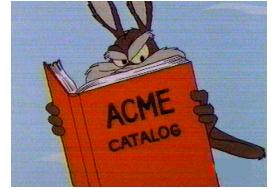
BGP Feature Update – 12.0S July 2003

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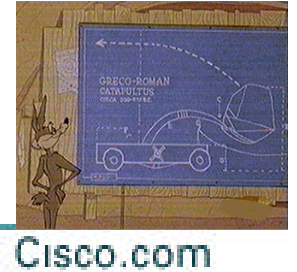
Overview



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- **Overview**
- **Definition of Terms**
- **BGP Convergence optimization**
- **Issues w/ Static peer-groups**
 - ✓ **Peer Template Feature**
 - ✓ **Dynamic update-groups**
- **BGP multipath**
 - ✓ **eBGP Multipath**
 - ✓ **iBGP Multipath Feature**
 - ✓ **eiBGP Multipath Feature**

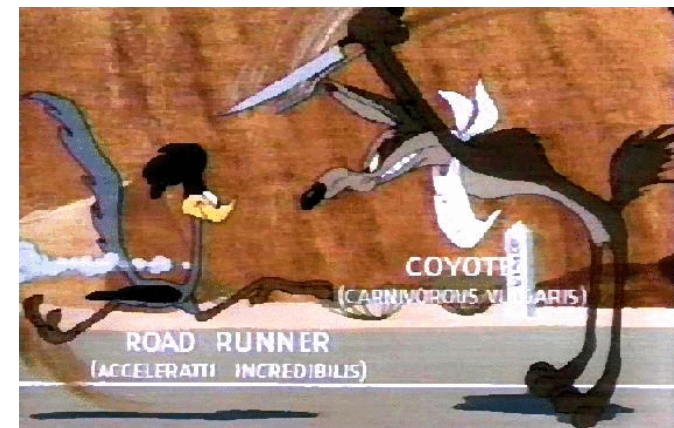
Info & Standard Disclaimers



- **What I do every day**
- **I am not the expert on these features**
- **Please test this stuff in your lab :-)**

Definition of Terms

- **FIB** – Forwarding Information Base. This is essentially the CEF table on the main RP.
- **LC FIB** – A version of the FIB that is pushed from the RP to the LC DRAM.
- **HW FIB** – A version of the FIB that is formatted specifically for the HW Forwarding Engine
- **IPC** – Communication messaging between RP & LC
- **BGP Update** – A BGP message containing one or more prefixes that share a *common combination of attributes* (i.e. MED, Local-Pref, etc...)



BGP Convergence Optimization



BGP Convergence Optimizations

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- **12.0S - long history of BGP optimizations**
- **Some “earlier” (i.e. pre 21S) optimizations are listed below:**
 - ✓ **CSCdm56595 - BGP: reduce the initial routing churn at bootup**
 - ✓ **CSCdr50217 - BGP: Sending updates slow**
 - ✓ **CSCdt34187 - BGP should optimize update advertisement**

BGP Convergence Optimizations

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- **CSCdm56595 - BGP: reduce the initial routing churn at bootup**
 - ✓ **Challenge:** Installing routes into the routing table is very slow; BGP was computing bestpath as each prefix was received.
 - ✓ **Solution:** CSCdm56595 introduces BGP READ_ONLY / READ_WRITE modes. BGP should stay in READ_ONLY mode until all initial updates are received. Bestpath is only computed after transition to READ_WRITE mode.
 - ✓ **Integrated:** 12.0(5)S

BGP Convergence Optimizations

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- **CSCdr50217 - BGP: Sending updates slow**
 - ✓ **Challenge: IOS bug affecting how quickly BGP could dequeue updates from the BGP output queue**
 - ✓ **Solution: Drain BGP OutQ aggressively**
 - ✓ **Integrated: 12.0(14)S**

BGP Convergence Optimizations

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- **CSCdt34187 - BGP should optimize update advertisement**
 - ✓ **Challenge: BGP packs update messages inefficiently.**
 - ✓ **Solution: When packing update messages, use an “attribute cache” and sort NLRI by common attributes; then format and dequeue the updates.**
 - ✓ **Integrated: 12.0(18)S1**

BGP Convergence Optimizations

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- **Even with the older performance improvements BGP flaps take ~ 8 minutes to recover in 12.0(21)S6 (145k prefixes, See next slide)**
- **CSCdw45143 - BGP: Fast Convergence**
 - ✓ **More convergence improvement over 21S**

BGP Convergence Optimizations

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- **CSCdw45143 - BGP: Fast Convergence**
 - ✓ **Challenge: BGP OUTQ was limited to 500 total messages between all peers**
 - ✓ **Solution: BGP OUTQ now significantly increased.**
 - ✓ **Integrated: 12.0(22)S**
 - ✓ **Beware of: CSCea03118 and other BGP issues in early 12.0(22)S / 23S. Use at least 12.0(22)S4 or 12.0(23)S2.**



BGP Convergence Optimizations

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- **Convergence performance test parameters**
 - ✓ GRP-B w/ 512Mb
 - ✓ Sending 145,000 NLRI to one peer (using an iBGP table from a live provider)
 - ✓ Measure time for OutQ = 0 after “clear ip bgp <nei>”
- **Data**
 - ✓ **7.9 min (476 s) – 12.0(21)S6**
 - ✓ **3.7 min (222 s) – 12.0(24)S**



BGP Convergence Optimizations

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- **Other platform considerations**
 - ✓ **GSR**
 - ✓ **7500**

BGP Convergence Optimizations

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- **GSR considerations for convergence**

- ✓ **hold-queue 1000 in (on all intfs)**

This reduces the risk of losing TCP acks during heavy BGP activity. PMTU discovery also helps.

- ✓ **spd headroom 1000 (Global cmd)**

- ✓ **bgp update-delay 300 (BGP cmd)**

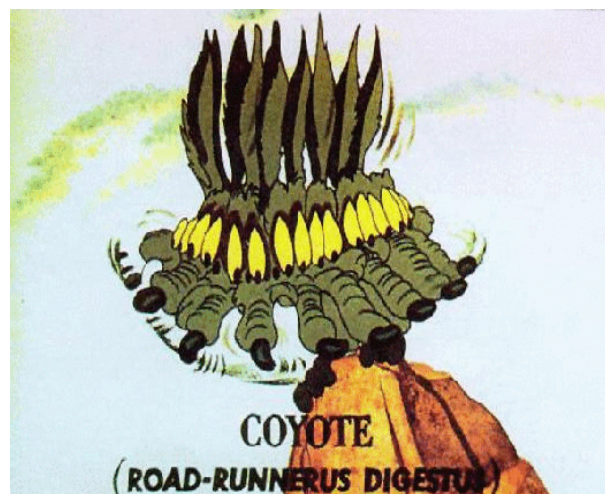
Used to minimize resource contention between CEF and BGP. The update delay is a maximum time bgp will wait after the first peer comes up before selecting the bestpath and pushing updates to the LCs. If all peers come up before 300s, then bestpath will be computed at that time.

BGP Convergence Optimizations

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- **7500 considerations for convergence**
 - ✓ **hold-queue 750 in (on all intfs)**
 - ✓ **spd headroom 1000**
 - ✓ **BGP update-delay normally does not need to be adjusted on the 7500.**

Issues w/ Static peer-groups



Issues w/ Static peer-groups

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- **Peer-groups: Two roles...**
 - ✓ Update grouping efficiency
 - ✓ Configuration efficiency
- **Disadvantages:**
 - ✓ Static configuration
 - ✓ Any given neighbor must be in same peer-group for all AFs.
- **Result: Suboptimal BGP update replication**

Peer Template Feature

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- **Peer templates are the “next gen” version of peer-groups**
 - ✓ **Retains configuration benefits**
 - ✓ **Supports attribute inheritance between templates**
 - ✓ **Dynamic update-group feature groups neighbors based on outbound policies for optimal update packing**
- **CSCdp42769 - BGP:peer-template implementation**
 - ✓ **Integrated: 12.0(24)S**

Peer Template Feature

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- **Two kinds of peer-templates**
 - ✓ **peer-session templates**
 - ✓ **peer-policy templates**

Peer Template Feature

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- **peer-session templates**
 - ✓ **Configures the “BGP session parameters” in a template form**
 - ✓ **peer-session templates are configured per-neighbor with attributes common to all AFs**
 - ✓ **peer-session templates can inherit attributes from up to 7 other peer-session templates**
 - ✓ **peer-groups and peer templates cannot be mixed with the same neighbor**

Peer Template Feature

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- **Peer-session templates are for general session commands**
 - **description**
 - **ebgp-multihop**
 - **inherit peer-session**
 - **password**
 - **shutdown**
 - **translate-update**
 - **version**
 - **disable-connected-check**
 - **exit-peer-session**
 - **local-as**
 - **remote-as**
 - **timers**
 - **update-source**

Peer Template Feature

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- **peer-policy templates**
 - ✓ **Configures the “BGP policies” in a template form**
 - ✓ **peer-policy templates are configured per-neighbor inside individual AFs**
 - ✓ **peer-policy templates can inherit attributes from up to 7 other peer-policy templates**

Peer Template Feature

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- **Peer-Policy Templates**

BGP Policy commands that are configured for specific AFs or NLRI configuration modes are configured in a peer-policy template.

- advertisement-interval
- as-override
- default-originate
- exit-peer-policy
- inherit-peer-policy
- next-hop-self
- prefix-list
- route-map
- route-reflector-client
- send-label
- unsuppress-map
- allowas-in
- capability
- distribute-list
- dmzlink-bw
- filter-list
- maximum-prefix
- next-hop-unchnaged
- remove-private-as
- send-community
- soft-configuration
- weight

Peer Template Feature

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- **Peer Template inheritance priorities**
 - ✓ Inherited templates have sequence numbers; higher sequence numbers supercede parameters inherited from templates with lower sequence numbers
 - ✓ Configuration within a template supercedes all inherited parameters in the template
 - ✓ Neighbor-level configuration supercedes all inherited parameters
 - ✓ See example on the next slide

Peer Template Feature - Configuration

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```
router bgp 100
```

```
template peer-policy SET_MAXPREFIX_LOW  
prefix-list SEND_MARTIANS_ONLY out  
advertisement-interval 2  
maximum-prefix 100  
exit-peer-policy
```

```
!
```

```
template peer-policy SET_MAXPREFIX_HIGHER  
route-map BOGUS out  
prefix-list DENY_MARTIANS out  
maximum-prefix 2147483647  
exit-peer-policy
```

```
!
```

```
template peer-policy SET_LOCALPREF  
route-map LOCALPREF out  
inherit peer-policy SET_MAXPREFIX_HIGHER 20  
inherit peer-policy SET_MAXPREFIX_LOW 10  
exit-peer-policy
```

```
!
```

```
no synchronization  
bgp log-neighbor-changes  
bgp deterministic-med  
bgp update-delay 300
```

```
neighbor 1.1.1.2 remote-as 200  
neighbor 1.1.1.2 send-community  
neighbor 1.1.1.2 advertisement-interval 20  
neighbor 1.1.1.2 inherit peer-policy SET_LOCALPREF
```

SET_MAXPREFIX_LOW sets the advertisement interval, an outbound prefix-list, and maximum prefix

SET_MAXPREFIX_HIGHER sets an outbound route-map, an outbound prefix-list, and maximum prefix

SET_LOCALPREF inherits from **SET_MAXPREFIX_LOW** and **SET_MAXPREFIX_HIGHER**, then sets an outbound route-map

Peer Template Feature - Monitoring

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```
GSR1#show ip bgp neighbor 1.1.1.2
BGP neighbor is 1.1.1.2, remote AS 200, external link
[snip]
```

```
Index 2, Offset 0, Mask 0x4
```

```
Member of update-group 2
```

```
Inherits from template SET_LOCALPREF
```

```
Community attribute sent to this neighbor
```

```
Outbound path policy configured
```

```
Outgoing update prefix filter list is DENY_MARTIANS
```

```
Route map for outgoing advertisements is LOCALPREF
```

```
[snip]
```

```
Maximum prefixes allowed 2147483647
```

```
Threshold for warning message 75%
```

```
Number of NLRI in the update sent: max 0, min 0
```

```
Minimum time between advertisement runs is 20 seconds
```

Dynamic update-groups

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- **Idea: Calculate update-groups dynamically per AF**
- **Dynamic update-groups solve the MP-BGP update grouping problem**
 - ✓ **Calculate update-groups at configuration time**
 - ✓ **Peer-groups still work, but have no dynamic or per-AF benefits**

Dynamic update-groups

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- **Neighbors belong to same update-group, *if*:**
 - ✓ **Same kind of peer: IBGP or EBGP**
 - ✓ **For IBGP: RR-Clients or non-RR-Client**
 - ✓ **Within the same AF**
 - ✓ **Configured with same outbound policy parameters**

Dynamic update-groups - Monitoring

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```
GSR1#show ip bgp update-group summary
```

```
Summary for Update-group 1 :
```

```
-----
```

```
BGP router identifier 10.94.165.85, local AS number 100
```

```
BGP table version is 1, main routing table version 1
```

Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
10.94.165.2	4	1	0	0	0	0	0	never	Active

```
Summary for Update-group 2 :
```

```
-----
```

```
BGP router identifier 10.94.165.85, local AS number 100
```

```
BGP table version is 1, main routing table version 1
```

Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
1.1.1.2	4	200	55	56	1	0	0	00:52:02	0

```
GSR1#
```

Dynamic update-groups - Monitoring

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```
GSR1#sh ip bgp update-group 2
```

```
BGP version 4 update-group 2, external, Address Family: IPv4 Unicast
```

```
BGP Update version : 0, messages 0/0
```

```
Community attribute sent to this neighbor
```

```
Outgoing update prefix filter list is DENY_MARTIANS
```

```
Route map for outgoing advertisements is LOCALPREF
```

```
Update messages formatted 0, replicated 0
```

```
Number of NLRI's in the update sent: max 0, min 0
```

```
Minimum time between advertisement runs is 20 seconds
```

```
Has 1 member (* indicates the members currently being sent updates):
```

```
1.1.1.2
```

```
GSR1#
```

BGP Multipath

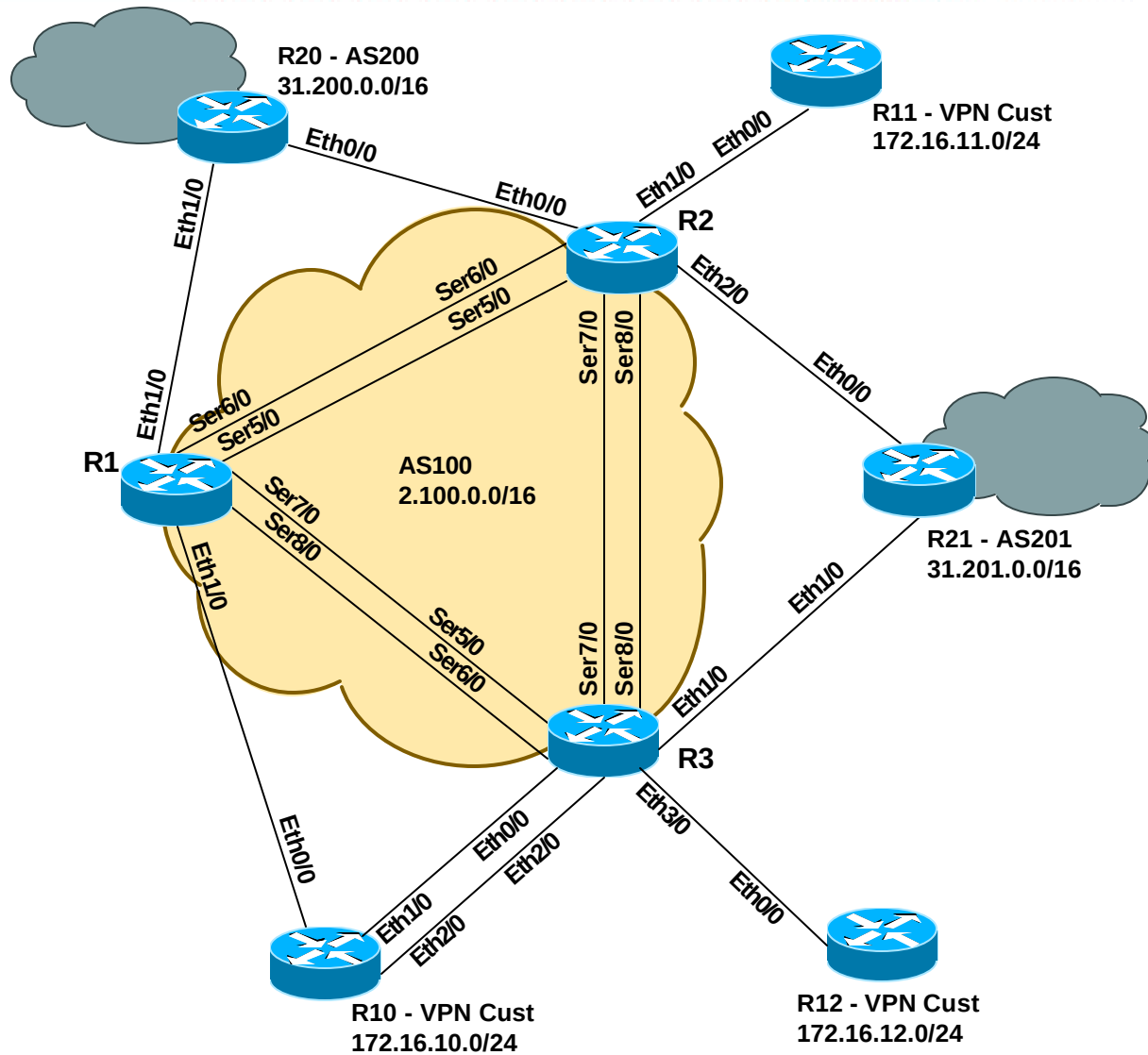
BGP Multipath

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- **eBGP Multipath: Legacy feature**
 - ✓ Syntax: `maximum-paths 8`
- **iBGP Multipath: New feature (IPv4 and VPNv4)**
 - ✓ Syntax: `maximum-paths ibgp 8`
- **eiBGP Multipath: New feature (VPNv4 only)**
 - ✓ Syntax: `maximum-paths eibgp 8`

BGP Multipath - Topology

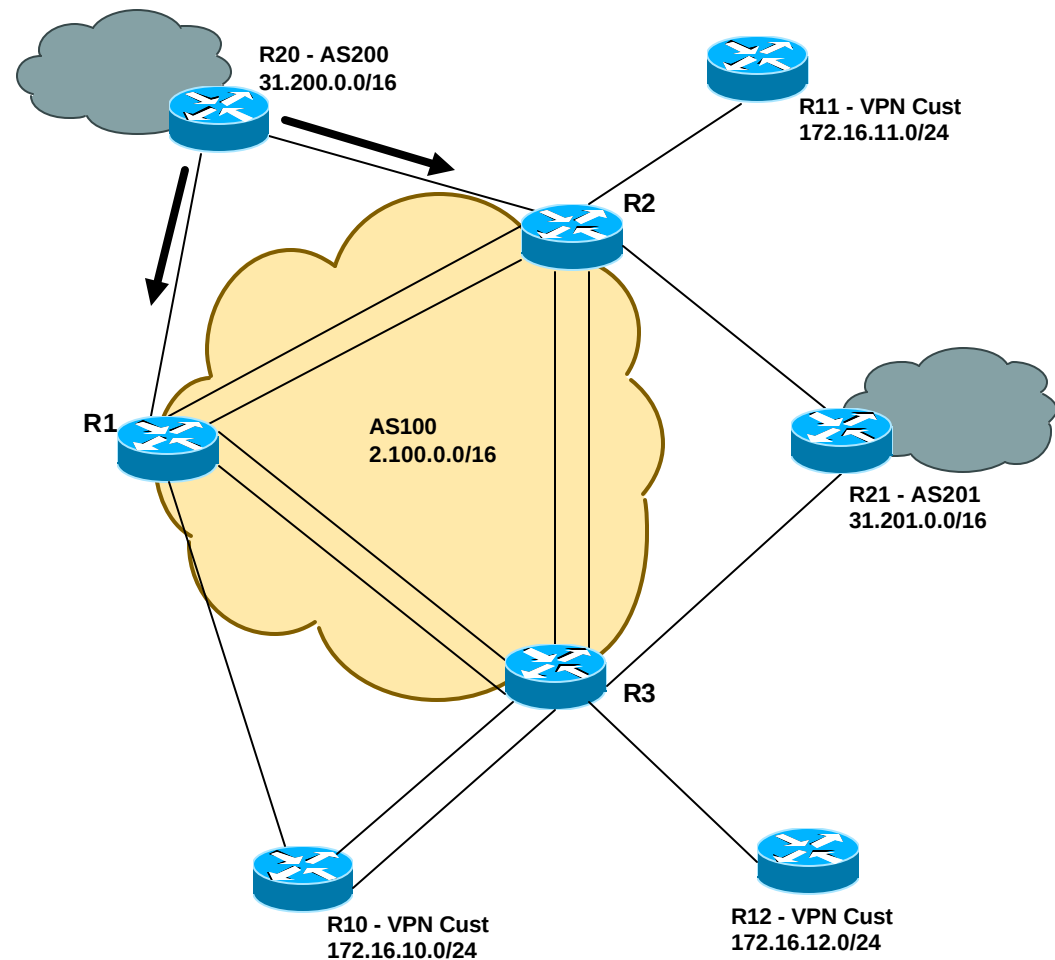
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BGP Multipath – eBGP LB Example

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- Legacy eBGP Load Balancing
- R20 load balances across two paths to AS100



BGP Multipath – eBGP LB Example

Cisco.com

```
R20#sh runn | b router bgp
router bgp 200
  no synchronization
  bgp log-neighbor-changes
  bgp deterministic-med
  bgp bestpath compare-routerid
  bgp maxas-limit 100
  bgp dampening 15 750 3000 45
  network 31.200.0.0 mask 255.255.0.0
  neighbor 2.100.1.1 remote-as 100
  neighbor 2.100.1.1 send-community
  neighbor 2.100.2.1 remote-as 100
  neighbor 2.100.2.1 send-community
  maximum-paths 6
  no auto-summary
```

BGP Multipath – eBGP LB Example

Cisco.com

```
R20#sh ip bgp 2.100.0.0
```

```
BGP routing table entry for 2.100.0.0/16, version 8
```

```
Paths: (2 available, best #1, table Default-IP-Routing-Table)
```

```
Multipath: eBGP
```

```
Advertised to non peer-group peers:
```

```
2.100.2.1
```

```
100
```

```
2.100.1.1 from 2.100.1.1 (2.0.0.1)
```

```
Origin IGP, metric 0, localpref 100, valid, external, multipath, best
```

```
100
```

```
2.100.2.1 from 2.100.2.1 (2.0.0.2)
```

```
Origin IGP, localpref 100, valid, external, multipath
```

```
R20#
```

BGP Multipath – eBGP LB Example

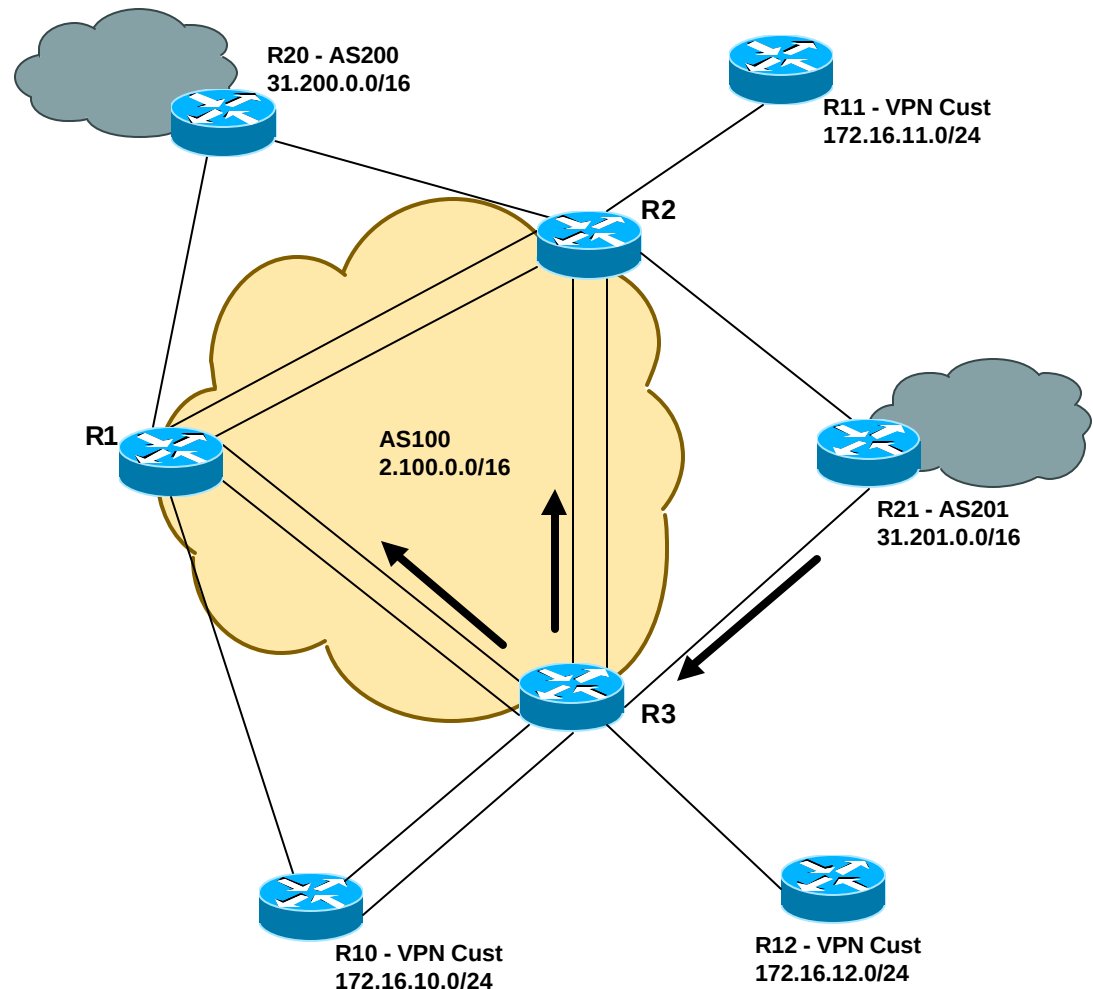
Cisco.com

```
R20#sh ip cef 2.100.0.0 internal
2.100.0.0/16, version 19, epoch 0, per-destination sharing
0 packets, 0 bytes
  via 2.100.1.1, 0 dependencies, recursive
    traffic share 1
      next hop 2.100.1.1, Ethernet1/0 via 2.100.1.1/32
      valid adjacency
  via 2.100.2.1, 0 dependencies, recursive
    traffic share 1
      next hop 2.100.2.1, Ethernet0/0 via 2.100.2.1/32
      valid adjacency
[snip]
R20#
```

BGP Multipath – iBGP LB Example

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- iBGP Load Balancing
- R3 load balances across two paths to AS200
- Balance to both eBGP nexthops for AS200
- iBGP LB does NOT support IGP recursion (i.e. only two paths on R3, not four)



BGP Multipath – iBGP LB Example

Cisco.com

```
R3#show runn | b router bgp
router bgp 100
![snip]
neighbor IBGP peer-group
neighbor IBGP remote-as 100
neighbor IBGP update-source Loopback0
neighbor 2.0.0.1 peer-group IBGP
neighbor 2.0.0.2 peer-group IBGP
neighbor 2.100.3.2 remote-as 201
maximum-paths ibgp 8
!
address-family ipv4
neighbor IBGP activate
neighbor IBGP send-community
neighbor 2.0.0.1 peer-group IBGP
neighbor 2.0.0.2 peer-group IBGP
neighbor 2.100.0.26 activate
neighbor 2.100.0.26 send-community both
neighbor 2.100.0.30 activate
neighbor 2.100.0.30 send-community both
neighbor 2.100.3.2 activate
neighbor 2.100.3.2 send-community
maximum-paths ibgp 8
![snip]
```

BGP Multipath – iBGP LB Example

Cisco.com

```
R3#sh ip bgp 31.200.0.0
```

```
BGP routing table entry for 31.200.0.0/16, version 8
```

```
Paths: (2 available, best #1)
```

```
Multipath: iBGP
```

```
Advertised to update-groups:
```

```
1
```

```
2
```

```
200
```

```
2.100.1.2 (metric 74) from 2.0.0.1 (2.0.0.1)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, multipath, best
```

```
200
```

```
2.100.2.2 (metric 74) from 2.0.0.2 (2.0.0.2)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, multipath
```

```
R3#
```

BGP Multipath – iBGP LB Example

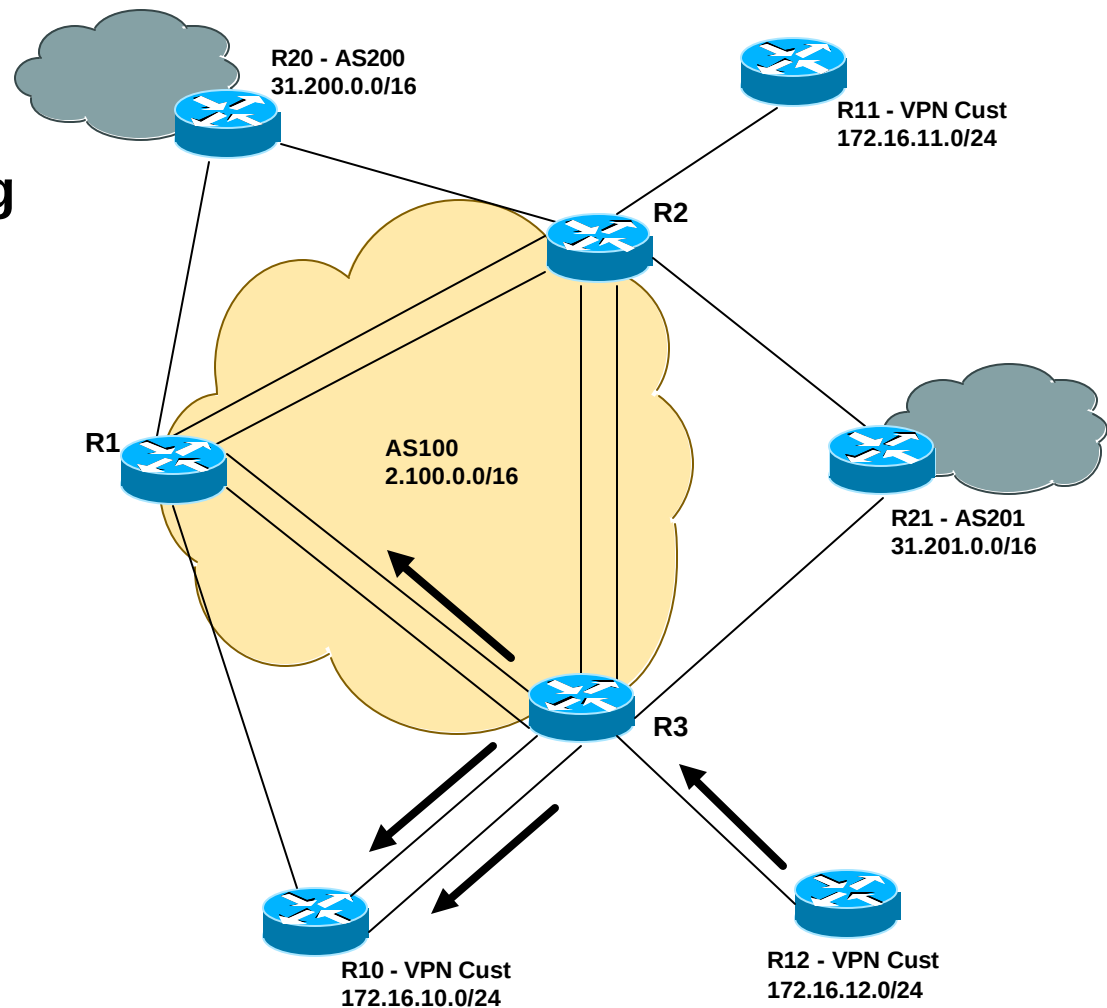
Cisco.com

```
R3#sh ip cef 31.200.0.0 internal
31.200.0.0/16, version 72, epoch 0, per-destination sharing
0 packets, 0 bytes
  tag information from 2.100.1.0/24, shared, all rewrites owned
    local tag: 20
      via 2.100.1.2, 0 dependencies, recursive
        traffic share 1
          next hop 2.100.0.13, Serial6/0 via 2.100.1.0/24 (Default)
          valid adjacency (0x00E26518)
          tag rewrite with Se6/0, point2point, tags imposed {}
      via 2.100.2.2, 0 dependencies, recursive
        traffic share 1
          next hop 2.100.0.17, Serial7/0 via 2.100.2.0/24 (Default)
          valid adjacency (0x00E26268)
          tag rewrite with Se5/0, point2point, tags imposed {}
[snip]
R3#
```

BGP Multipath – eiBGP LB Example 1

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- eiBGP Load Balancing
- Example of traffic ingress from the CE router, R12
- R3 load balances across both iBGP and eBGP paths to MPLS VPN Customer, R10



BGP Multipath – eIBGP LB Example 1

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```
R3#show runn | b router bgp
router bgp 100
![snip]
address-family ipv4 vrf VRF01
![snip]
neighbor 172.16.1.130 remote-as 65000
neighbor 172.16.1.130 activate
neighbor 172.16.1.130 send-community
neighbor 172.16.1.130 as-override
neighbor 172.16.1.130 route-map SET_S00_R3 in
neighbor 172.16.1.194 remote-as 65000
neighbor 172.16.1.194 activate
neighbor 172.16.1.194 send-community
neighbor 172.16.1.194 as-override
neighbor 172.16.1.194 route-map SET_S00_R3 in
maximum-paths eibgp 8
no auto-summary
no synchronization
exit-address-family
```

BGP Multipath – eiBGP LB Example 1

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```
R3#show ip bgp vpnv4 vrf VRF01 172.16.10.0
```

```
BGP routing table entry for 100:1:172.16.10.0/24, version 45
```

```
Paths: (3 available, best #1, table VRF01)
```

```
Multipath: eiBGP
```

```
Advertised to update-groups:
```

```
5
```

```
65000
```

```
172.16.1.130 (via VRF01) from 172.16.1.130 (172.16.1.194)
```

```
Origin IGP, metric 0, localpref 100, valid, external, multipath, best
```

```
Extended Community: So0:100:2 RT:100:1
```

```
65000
```

```
172.16.1.194 (via VRF01) from 172.16.1.194 (172.16.1.194)
```

```
Origin IGP, metric 0, localpref 100, valid, external, multipath
```

```
Extended Community: So0:100:2 RT:100:1
```

```
65000
```

```
2.0.0.1 (metric 65) from 2.0.0.1 (2.0.0.1)
```

```
Origin IGP, metric 0, localpref 100, valid, internal, multipath
```

```
Extended Community: RT:100:1
```

```
R3#
```

BGP Multipath – eiBGP LB Example 1

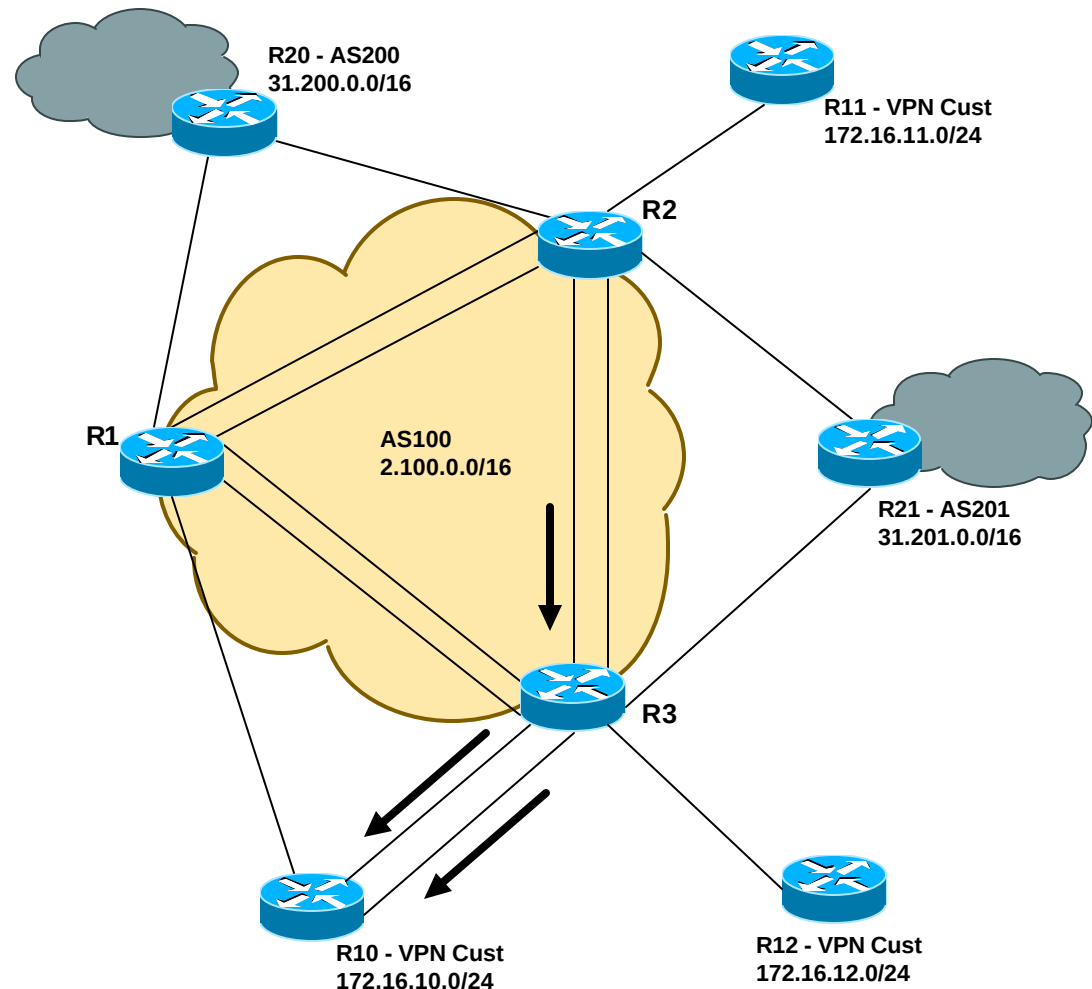
Cisco.com

```
R3#sh ip cef vrf VRF01 172.16.10.0 internal
172.16.10.0/24, version 51, epoch 0, per-destination sharing
0 packets, 0 bytes
  tag information set, all rewrites owned
    local tag: 26
      via 172.16.1.130, 0 dependencies, recursive
        traffic share 1
        next hop 172.16.1.130, Ethernet0/0 via 172.16.1.130/32 (VRF01)
        valid adjacency (0x00E25A58)
        tag rewrite with Et0/0, 172.16.1.130, tags imposed {}
      via 172.16.1.194, 0 dependencies, recursive
        traffic share 1
        next hop 172.16.1.194, Ethernet2/0 via 172.16.1.194/32 (VRF01)
        valid adjacency (0x00E25900)
        tag rewrite with Et2/0, 172.16.1.194, tags imposed {}
      via 2.0.0.1, 0 dependencies, recursive
        traffic share 1
        next hop 2.100.0.9, Serial5/0 via 2.0.0.1/32 (Default)
        valid adjacency (0x00E267C8)
        tag rewrite with
          Recursive rewrite via 2.0.0.1/32, tags imposed {28}
[snip]
```

BGP Multipath – eiBGP LB Example 2

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- eiBGP Load Balancing
- Example of traffic ingress from R11; therefore the ingress traffic to R3 has a label
- R3 load balances across eBGP paths only to MPLS VPN Customer, R10
- R3 cannot forward the labeled traffic for R10 to R1 via iBGP. R1 could do the same and cause a loop!



BGP Multipath – eiBGP LB Example 2

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```
R2#sh ip bgp vpn vrf VRF01 labels
```

Network	Next Hop	In label/Out label
Route Distinguisher: 100:1 (VRF01)		
172.16.0.11/32	172.16.2.2	26/nolabel
172.16.1.0/25	2.0.0.3	nolabel/23
	2.0.0.1	nolabel/25
172.16.1.128/26	2.0.0.3	nolabel/25
	2.0.0.1	nolabel/27
172.16.1.192/26	2.0.0.3	nolabel/26
	2.0.0.1	nolabel/28
172.16.2.0/24	172.16.2.2	24/aggregate(VRF01)
172.16.10.0/24	2.0.0.3	nolabel/24
	2.0.0.1	nolabel/26
172.16.11.0/24	172.16.2.2	25/nolabel

```
R2#
```

BGP Multipath – eIBGP LB Example 2

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```
R3#sh ip bgp vpn vrf VRF01 172.16.10.0
BGP routing table entry for 100:1:172.16.10.0/24, version 23
Paths: (3 available, best #1, table VRF01)
Multipath: eIBGP
  Advertised to update-groups:
    1          2
  65000
    172.16.1.130 (via VRF01) from 172.16.1.130 (172.16.1.194)
      Origin IGP, metric 0, localpref 100, valid, external, multipath, best
      Extended Community: RT:100:1
  65000
    172.16.1.194 (via VRF01) from 172.16.1.194 (172.16.1.194)
      Origin IGP, metric 0, localpref 100, valid, external, multipath
      Extended Community: RT:100:1
  65000
    2.0.0.1 (metric 65) from 2.0.0.1 (2.0.0.1)
      Origin IGP, metric 0, localpref 100, valid, internal, multipath
      Extended Community: RT:100:1
R3#
```

iBGP path will not be used for tagged traffic

BGP Multipath – eIBGP LB Example 2

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```
R3#sh mpls forwarding-table label 24
```

Local tag	Outgoing tag or VC	Prefix or Tunnel Id	Bytes tag switched	Outgoing interface	Next Hop
24	Untagged	172.16.10.0/24[V]	0	Et0/0	172.16.1.130
	Untagged	172.16.10.0/24[V]	0	Et2/0	172.16.1.194

```
R3#
```

BGP Multipath

Cisco.com

- **Forwarding Restrictions**

- ✓ **eiBGP multipath only works for MPLS VPN**

**Packets from CE router will receive eiBGP LB
(i.e. example 1)**

**Packets from another PE or P router receive
iBGP LB only (i.e. example 2)**

- ✓ **BGP still advertises ONE AND ONLY ONE
bestpath**

- ✓ **IOS currently does not support iBGP/eiBGP
multipath for Route-reflector topologies**

**draft-walton-bgp-add-paths-01.txt addresses this
possibility**

- **Platform Restrictions**

- ✓ **Requires platform FIB/DFIB support.**

- ✓ **eiBGP is currently supported on:**

- 12000 (E0-E3, E4+ supported, E4 not supported)**

- 7500**

- 7200**

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